At EDUCBA, it is a matter of pride to us to make job oriented hands on courses available to anyone, any time and anywhere.

Learn at a time and place, and pace that is of your choice.

Plan your study to suit your convenience and schedule.

EDUCBA

Design Course

All in One Bundle

Email Contact: info@educba.com

www.educba.com

Course Overview

In this Course you get to learn the core Design areas such as –

This Design Course is a combination of different design courses from genres of designing. This training will give the learners a way to create their own professional presentations and projects.

It includes training on Photo Editing, Game development, 2D 3D Animation, Architectural Designs, Graphic Design Courses, Video-based courses and highlights practical courses on designing skills.

Design Skills

We learn the following skills:

Design all in one bundle course is aimed for learners interested in creating Games, Architectural Drawings and designs, Graphic Designs and edit digital videos & create their own soundtracks.

Unity, game development, ZBrush, 3DS Max, AutoCAD, Photoshop, Illustrator, Lightroom, Dreamweaver, After Effects, Autodesk Combustion, Natron, Boris Fx, Nuke & other software

Course Features

Course Duration - 2000 + Hours

280   Number of Courses

Verifiable Certificates

Lifetime Access

Technical Excellence

About Design

Designs are visual representations used to depict the concepts used in different artworks. It branches out into many different genres, from product design, interaction, to designing cars, video games, software interfaces, offices and home interiors, architectural drawings and what not.

Designs are meant to be the problem-solvers and is used primarily to fulfil a need. Designs connects people with technology and it makes technology usable for people.

Design Course

This is a Bundle Course that includes complete in-depth Design Courses combined into one Complete Course.

This Bundle perfectly meets the requisite of the industry and gives you a better chance of being hired as a Design Professional.

Design
Course Curriculum

1

UNREAL ENGINE COURSE

(17 Online Courses, 160+ Hours)

This Design course on Unreal Engine will help the students in mastering the skills to create and design games, simulations & visualizations. We learn about Level Designs, Materials, Sequencer, Blueprints, Pinball Game, Landscapes and many various skills.

UNITY COURSE

(26 Online Courses, 115+ Hours)

Create and design amazing 2D %26 3D games with Unity 5 version. The students are exposed to various skills like game development. Practical examples on various games like Gem Collector, Breakout, Flappy Chopper, Breakout Game, Maze Games. In addition, the learners study about the Unity GUI, Game physics, Rendering, and others.

2

Design
Course Curriculum

3

MAYA COURSE

(16 Online Courses, 98+ Hours)

In this Design Course the students get to learn skills on Maya 3D. Character Modelling, Character Texturing, 3D Character Rigging, Bike Modelling, Automobile Designing, Maya Architectures, Lightning, Rendering, are some of the skills covered in this course.

PHOTOSHOP COURSE

(18 Online Courses, 70+ Hours)

Learn different methods of designing with Photoshop. This course teaches us Logo Designing, Brochure Designing, Professional Jewelry Designs, Automobile designs, pattern making, Corel Draw %26 3D in Photoshop.

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Design
Course Curriculum

5

DAVINCI RESOLVE COURSE

(4 Online Courses, 30+ Hours)

Da Vinci Resolve Video Editor is used in post-production processes. It is used in the areas of Coloring, Non-linear Editing, Multicam Editing and Title Creation. In this course the learners study about Media Pool, Media Manager, Timeline, Editing Basic, Trimming, Transitions, Nested & Compound Clips, Waveforms, etc. present in the application.

PRO TOOLS COURSE

(2 Online Courses, 15+ Hours)

This Design Course program aims to master the skill of creating professional music scores using Pro Tools which is a part of DAW. We will learn Audio Import, Track Creation, Track Organization, Color Coding, Recording Audio, MIDI Tracks, Automation & Other commands of the program.

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Design
Course Curriculum

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MELODYNE TUTORIAL

(2 Online Courses, 15+ Hours)

This Design course is based on the learning, how to create music scores using Melodyne. Music Production, Pitch Tool, Pitch Macro, Timing Tool, Timing Macro, Essential Tool, Multitrack Note Editing, Sound Editor & Scale Editor are some of features included in this training.

AFTER EFFECTS COURSE

(3 Online Courses, 14+ Hours)

The learners will be learning After Effects and its important features and commands. We will be studying Keying, Color Key, Key light, Light Warp, Color Correction, Rotoscoping, Masking, Image & Footage, Frame, Roto Brush Tool, Character Masking and others.

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Design
Course Curriculum

9

3DS MAX COURSE

(3 Online Courses, 32+ Hours)

In this Design course, we will be learning 3D Max, Character Modeling, Twiking Character, Texturing, Interfaces 3DS Max, Basic Modeling, Interior Modeling & Lighting in the program.

10

HOUDINI TRAINING COURSE

(8 Online Courses, 93+ Hours)

Houdini is a powerful software for creating graphical visual effects that can be aided by few other software. In this course, the students learn about the basics of Houdini. The VFX, Procedural Modeling, Houdini Tools, Animation Tools, Lighting Tools, Rendering, Manipulation tools %26 UI of the application are some key features described in the course.

Design
Course Curriculum

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LIGHTWORKS TUTORIAL

(2 Online Courses, 18+ Hours)

This Design course teaches us the basics of Video Editing using Lightworks. It includes modules on Video Importing, Trimming, fade in & fade out, Laying Effects, Multicam Editing, Vignette, Masked Blending, Text & Chroma Key.

BLACKMAGIC FUSION TUTORIAL

(10 Online Courses, 28+ Hours)

Using this Design course, the learners can learn the fundamentals of node-based compositing using Fusion. The chapters included in this training are Blackmagic Fusion, Rotoscoping, Polygon Masks, Rotoscoping with Trackers, Color Correction, Tracking, 3D Compositing & General Particles in Fusion.

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Design
Course Curriculum

13

BORIS FX TUTORIAL

(5 Online Courses, 26+ Hours)

Boris Continuum Complete is a Plugin Suite used for Non-Linear Editing. In this Design course, we will be learning about it. Moreover, we will be studying the VFX Essentials, Titling, Keying, Blending, Color Correction & Grading techniques of the application.

NEWBLUEFX TUTORIAL

(5 Online Courses, 23+ Hours)

Learn to use New Blue FX Plugin Suite for Vegas Pro. Using this course, the students are exposed to learn skills such as-Pixelator, Selective Touch Up, Luma, Color Fixer Pro & Proportion Helper.

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Design
Course Curriculum

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ADOBE PREMIERE PRO TUTORIAL

(6 Online Courses, 18+ Hours)

Using this Design course, the learners get to learn about Drum Beat, Nested Sequence, Audio Gain, Video Effects, Keyframe, Interpolation of Keyframe, Ease Out, Rotation, Anchor Point, Anti Flicker and many other effects of the program.

AUTOCAD TRAINING COURSE

(3 Online Courses, 12+ Hours)

This design course teaches us the fundamentals of AutoCAD. It helps us to learn different techniques used in the program. Trim, Stretch, Offset, Mirror, Curves, Object Snap, Array-Rectangular, Dimensioning are some of commands taught in this course.

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Design
Course Curriculum

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REALFLOW TUTORIAL

(6 Online Courses, 40+ Hours)

Learn to use Real Flow software and its usage in creating VFX. VFX Workflow, Match Moving, Nuke, Proxy Creation, Matchmation, Maya, Simulation, Rendering, Compositing & Multi Joint Workflows are some of features included in this training.

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PIXELAN VFX TUTORIAL

(7 Online Courses, 32+ Hours)

Through this Design course, the students will learn how to use Pixelan 3D Six Pack Plugin Suite for creating advanced 3D Transitions between 2 video layers. The skills taught in this course are Pixelan Creative Ease, Dissolve Master, Pixelan Tools for Video styling and Color Grading.

Design
Course Curriculum

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SONY VEGAS PRO TUTORIAL

(11 Online Courses, 77+ Hours)

This design course teaches us the Basics of Sony Vegas Pro. It teaches us the Interface Window and Timeline. Preferences & File Types, Editing Functions, Scripts, Masking, Media generators, Titler Animation, VFX Animation and other effects of the program.

AVID TRAINING

(2 Online Courses, 14+ Hours)

This design course teaches us video editing using Avid Media Composer. Video Importing, Media Organization, Timeline Organization, Wipe & Quick Transitions are some of skills taught in this course.

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Design
Course Curriculum

21

FL STUDIO COURSE

(2 Online Courses, 18+ Hours)

This course will help the students in learning Music Recording & Multi-Track Audio Editing using FL Studio. It teaches us about Mixing Board, Automations, Plugins, Pattern Sequencer & Playlist Editor in the software.

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COREL DRAW TRAINING COURSE

(5 Online Courses, 33+ Hours)

Learn the basics of Graphic Designing with Corel Draw using this course. This course teaches us how to design Greeting Cards, Flyers, Magazines using Corel Draw. It teaches the most basic tools used in the program to the most advanced ones. Tools such as Shape Tool, Pick Tool, Bezier Tool are taught in this course.

Design
Course Curriculum

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ADOBE FLASH COURSE

(3 Online Courses, 12+ Hours)

Learn different techniques of 2D animation. Text Classic TLF, Symbols & templates, Advanced Tweens, Adding Interactivity, delivering animation & Flash used for Banners are some of chapters included in this course.

NATRON TUTORIAL

(5 Online Courses, 12+ Hours)

This Design course will teach the learners about Natron, Compositing, keying, Rotoscoping, Tracking and Color Correction, Working with Nodes, Importing Videos, Chroma Key & Other aspects of Compositing with Natron software.

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Design
Course Curriculum

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AUTODESK COMBUSTION TRAINING

(4 Online Courses, 15+ Hours)

This Design training highlights on Combustion Masks, Color Correction, Keying, working with layers, working with layer Controls, using masks, Animating Masks and other skills to master the program.

ZBRUSH COURSE

(3 Online Courses, 18+ Hours)

This course will teach the learners about ZBrush and its tools and commands. It teaches us the User Interface, Brushes, ZModeler, Polypainting, Selection options, Masking and Rendering with ZBrush.

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Design
Course Curriculum

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DESIGN COURSE FOR MECHANICAL ENGINEERING

(5 Online Courses, 30+ Hours)

In this course, we will learn all about AutoCAD and its tools and commands. 3D Modeling with AutoCAD, Solid Works, User Interface & Various commands are all included in this course.

3D ARCHITECTURE TUTORIAL

(2 Online Courses, 25+ Hours)

This course includes training on Modelling Interiors such as Bedroom, Living room, Bathroom & Kitchen. It also teaches us Lighting and Rendering with Mental Ray.

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Design
Course Curriculum

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VFX COURSE

(13 Online Courses, 185+ Hours)

In this design course you will learn how to work with green screen footage, use rotoscoping to separate foreground from background, track footage, and add your own 3D elements to a scene.

MUSIC PRODUCTION COURSE

(10 Online Courses, 77+ Hours)

It will help you in mastering about the fundamentals of Audio Editing to Audio Mixing and then it focuses on using the gained knowledge by creating process and introducing several features and techniques of Music Production.

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Design
Course Curriculum

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FILM EDITING COURSE

(9 Online Courses, 230+ Hours)

Film Editing course is aimed for learners interested in developing storytelling and design skills, learn to shoot, capture and edit digital videos, edit music and create their own soundtracks.

Frequently Asked Questions

Can I access this Design course from anywhere?

Yes, you can definitely access this course from anywhere & everywhere. Once you are registered for this Online Training Bundle, you will get your own login credentials which you can use to access the video materials and other contents from anywhere.

Will this training help me to grow my Career?

It is a career aimed training, aimed to teach different methods of designing and development and it will help you to create your own games, videos and projects. If you take up this design course you will not only grasp the programs but also obtain command over the various techniques and process of development & designing with various software.

I am a fresher in the field of Developing games. Will this Design course benefit me?

No Issues. This design course is aimed for a general audience. Whether the learner is a beginner or a professional anyone can take up this training. But still, since you are a beginner you need to first gain some basic knowledge of the same and then only, you will be able to succeed using this training

Customer Reviews

"

This design course covered all the basics. It was wonderful! I've been doing Photoshop for a while and I managed to get up to speed to know all the tools needed to start something. The examples itself spoke for themselves. I will definitely check out the advanced ones!

Mark David D. Generato

"

This course goes through everything from audio basics to how to use every feature of Audition. There is a lot of information in this course, but it does a good job of demonstrating every feature of the software and how to use them. I did not need all of the features, but they are all in this course to learn and use.

Shawn Hensley

"

I liked their trainings, worth taking it. I took course on Understanding WordPress Administration as a refresher more-so rather than an catch all admin guide. The course gives a reasonably detailed overview of the UI and options for a user new to basic administration of WordPress. Overall it is a useful refresher on the basic administration of an existing WordPress site.

Karol Moran

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For Queries please contact:

Email : info@educba.com